Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application.

Listing of Claims:

- 1. (Currently Amended) An apparatus for modeling at least one aspect of a software artifact, said apparatus comprising a processor and a memory storing code accessible by the processor to an arrangement for providing provide extension types, each extension type comprising an ordered tuple of a plurality of element types, each of the element types corresponding to different class hierarchies.
- 2. (Original) The apparatus according to Claim 1, wherein each extension type comprises an extension or variation of element types.
- 3. (Original) The apparatus according to Claim 1, wherein said extension types are adapted to compose classes horizontally.
- 4. (Original) The apparatus according to Claim 1, wherein each extension type is adapted to masquerade as any associated element type.
- 5. (Original) The apparatus according to Claim 1, wherein each extension type is a subtype of its associated element types.

6. (Original) The apparatus according to Claim 1, wherein:

each extension type has a size corresponding to the number of elements associated with the extension type; and

given two extension types α and β , a sub-type relation α <: β is definable as follows:

$$|\alpha| >= |\beta|$$
; and

$$\alpha(0) <: \beta(0), \alpha(1) <: \beta(1), ... \alpha(|\beta|-1) <: \beta(|\beta|-1).$$

7. (Original) The apparatus according to Claim 1, wherein, with α being the extension type of a variable p and β being the runtime extension type of the object pointed by p, so that $\beta <: \alpha$:

a method dispatch p.m comprises starting at the element type $\beta(0)$ and walking up the class hierarchy of $\beta(0)$ to find the closest m, wherein if m is not defined in the class hierarchy of $\beta(0)$, then m is sought in the $\beta(1)$ class hierarchy and, if needed, in one or more iteratively successive class hierarchies, until found.

8. (Original) The apparatus according to Claim 1, wherein, with α being the extension type of a variable p and β being the runtime extension type of the object pointed by p, so that $\beta <: \alpha$:

a method dispatch p^*m comprises, for each element type $\beta(i)$, in the order $i=0, ..., |\beta|-1$, walking up the class hierarchy of $\beta(i)$ to find the closest m in $\uparrow(i)$ and dispatching the method m (if found), whereby a type error arises if m is not defined in at least one of the class hierarchies $\uparrow(i)$, $i=0, ..., |\beta|-1$.

9. (Original) The apparatus according to Claim 1, wherein, with α being the extension type of a variable p and β being the runtime extension type of the object pointed by p, so that $\beta <: \alpha$:

a method dispatch p(1,3,4). m comprises reviewing only a class hierarchy of $\updownarrow(1)$, $\updownarrow(3)$, and $\updownarrow(4)$ to find the closest m, wherein a type error arises if m is not defined in any of $\updownarrow(1)$, $\updownarrow(3)$, or $\updownarrow(4)$.

10. (Original) The apparatus according to Claim 1, wherein, with α being the extension type of a variable p and β being the runtime extension type of the object pointed by p, so that $\beta <: \alpha$:

a method dispatch p(1,3,4)*m comprises reviewing only a class hierarchy of $\updownarrow(1)$, $\updownarrow(3)$, and $\updownarrow(4)$ to find the closest m in $\updownarrow(i)$ and dispatching the method m if found, whereby a type error arises if in any of the class hierarchies to which $\updownarrow(1)$, $\updownarrow(3)$, or $\updownarrow(4)$ belongs m is not defined.

- 11. (Currently Amended) A <u>computer implemented</u> method of modeling at least one aspect of a software artifact, said method comprising the step of providing extension types, each extension type comprising an ordered tuple of a plurality of element types, each of the element types corresponding to different class hierarchies, wherein said extension types are stored in a memory of at least one general-purpose computer.
- 12. (Original) The method according to Claim 11, wherein each extension type comprises an extension or variation of element types.
- 13. (Original) The method according to Claim 11, wherein the extension types are adapted to compose classes horizontally.
- 14. (Original) The method according to Claim 11, wherein each extension type is adapted to masquerade as any associated element type.
- 15. (Original) The method according to Claim 11, wherein each extension type is a subtype of its associated element types.
 - 16. (Original) The method according to Claim 11, wherein:

each extension type has a size corresponding to the number of elements associated with the extension type; and

given two extension types α and β , a sub-type relation α <: β is definable as follows:

 $|\alpha| >= |\beta|$; and

$$\alpha(0) <: \beta(0), \alpha(1) <: \beta(1), ... \alpha(|\beta|-1) <: \beta(|\beta|-1).$$

17. (Original) The method according to Claim 11, wherein, with α being the extension type of a variable p and β being the runtime extension type of the object pointed by p, so that $\beta <: \alpha$:

a method dispatch p.m comprises starting at the element type $\beta(0)$ and walking up the class hierarchy of $\beta(0)$ to find the closest m, wherein if m is not defined in the class hierarchy of $\beta(0)$, then m is sought in the $\beta(1)$ class hierarchy and, if needed, in one or more iteratively successive class hierarchies, until found.

18. (Original) The method according to Claim 11, wherein, with α being the extension type of a variable p and β being the runtime extension type of the object pointed by p, so that $\beta <: \alpha$:

a method dispatch p^*m comprises, for each element type $\beta(i)$, in the order $i=0, ..., |\beta|-1$, walking up the class hierarchy of $\beta(i)$ to find the closest m in $\mathfrak{T}(i)$ and dispatching the method m (if found), whereby a type error arises if m is not defined in at least one of the class hierarchies $\mathfrak{T}(i)$, $i=0, ..., |\beta|-1$.

19. (Original) The method according to Claim 11, wherein, with α being the extension type of a variable p and β being the runtime extension type of the object pointed by p, so that $\beta <: \alpha$:

a method dispatch p(1,3,4) m comprises reviewing only a class hierarchy of $\updownarrow(1)$, $\updownarrow(3)$, and $\updownarrow(4)$ to find the closest m, wherein a type error arises if m is not defined in any of $\updownarrow(1)$, $\updownarrow(3)$, or $\updownarrow(4)$.

20. (Original) The method according to Claim 11, wherein, with α being the extension type of a variable p and β being the runtime extension type of the object pointed by p, so that $\beta <: \alpha$:

a method dispatch p(1,3,4)*m comprises reviewing only a class hierarchy of $\updownarrow(1)$, $\updownarrow(3)$, and $\updownarrow(4)$ to find the closest m in $\updownarrow(i)$ and dispatching the method m if found, whereby a type error arises if in any of the class hierarchies to which $\updownarrow(1)$, $\updownarrow(3)$, or $\updownarrow(4)$ belongs m is not defined.

21. (Currently Amended) A program data storage device readable by machine, tangibly embodying a program of instructions executable by the machine to perform method steps for modeling at least one aspect of a software artifact, said method comprising the step of providing a data structure stored on the device, the data structure being at least one extension types, each extension type comprising an ordered tuple of a plurality of element types, each of the element types corresponding to different class hierarchies.